

## Abstract:

In this paper we present the current development status at the Humanoids Robotics Lab of the Department of Mechanical Engineering at Instituto Superior Técnico in collaboration with Robosavvy Ltd. The developments we present include the software development for interfacing the Matlab real time workshop toolbox with the humanoid robot controllers, hardware development towards wireless communication between the local robot controller and the remote PC, the identification of the internal and external dynamic parameter of the humanoid servos and structure respectively, the dynamics modeling and simulation using simMechanics and virtual reality toolbox. Our aim is the development of a humanoid robot able to make complex motions like walking, running and jumping through real-time feedback control techniques.

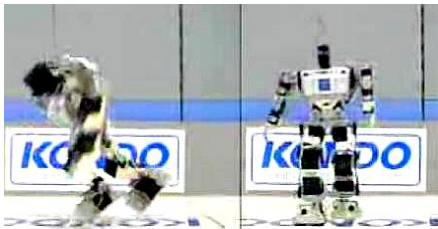
## Related Bibliography

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## Acknowledgement

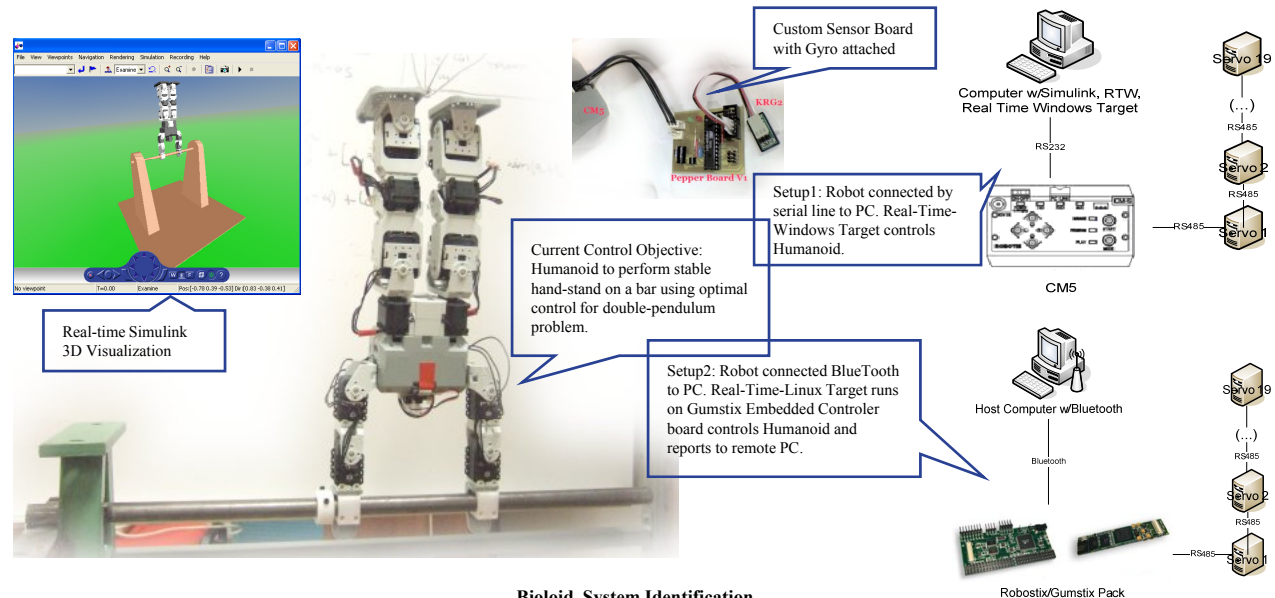
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## Current Humanoid Control Paradigm - Open Loop Control



Current commercially available humanoid robots are designed to perform motions using open-loop control providing the users a simple paradigm to create pre-orchestrate multi-DOF walking gaits. These robots are usually not able to move on uneven terrain and it is difficult or impossible to get them to perform movements that require instantaneous reaction to momentary instability. A popular way to compensate for these predicaments is to over-capacitate servo torques and to incorporate large foot soles, low center-of-mass and better shock absorption, resulting in humanoid robots with little resemblance to the human physique. Our long term objectives are to allow affordable humanoid robots to run, skateboard, jump and in general to react in a human-like physical way in dynamically unstable situations and uneven terrain.

## Our 100Hz Closed-Loop Control Bioloid Research Environment



## Bioloid System Identification

